



Simple Network Management Protocol (SNMP)

Slide Number 1



CONTENTS



- INTRODUCTION
- NETWORK MANAGEMENT MODEL
- SNMP ARCHITECTURE
- MANAGEMENT GOALS AND SNMP
- SNMP PRODUCTS
- CONCLUSION and RECOMMENDATIONS

Slide Number 2



Introduction



The Internet is:

- a world-wide network of networks

- with gateways linking organizations in North and South America, and Europe

The networks all use a common suite of networking protocols, Transmission Control Protocol/Internet Protocol (TCP/IP).



Introduction (cont'd)



As MU-SPIN schools' networks grow in scale, two facts will become painfully evident:

- The network and its associated resources become indispensable to the organization; and
- Many things can go wrong, thereby disabling the network or a portion of it, or degrading performance to an unacceptable level.

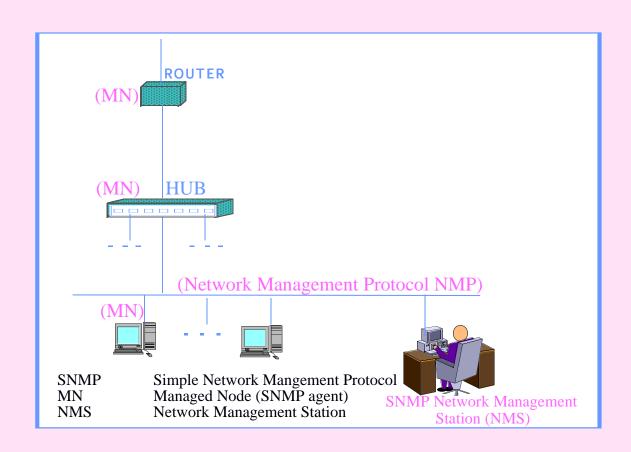
SNMP is a key Internet Standard

Slide Number 4



NETWORK MANAGEMENT MODEL





Slide Number 5



NETWORK MANAGEMENT MODEL (cont'd)



The agent is responsible for the following duties:

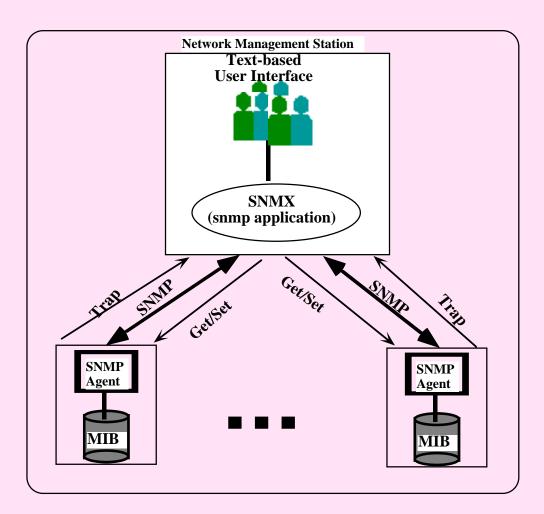
- collecting and maintaining information about itself and its local environment;
- responding to manager commands to alter the local configuration or operating parameters.

 Slide Number 6



SNMP ARCHITECTURE





Slide Number 7





MIB-I was designed to include the minimal number of managed objects.

For an object to be included, it had to meet these criteria:

- -object must be essential for either fault or configuration analysis.
- -control objects must have limited properties.





- -the object must have evidenced utility.
- -to make MIB-I attractive to vendors, a limit was set to ~ 100 objects.
- -the object must not be easily derivable from other objects.
- -the object must be sufficiently general in nature .





MIB-I evolved into MIB-II.

MIB-II was to maintain compatibility with MIB-I, with three areas to be addressed:

- incremental additions to reflect new operational requirements;
- · improved support for multi-protocol devices; and,
- textual clean-up to improve clarity.
- MIB-II's managed object count grew to ~ 171; most vendors now implement MIB-II.

Slide Number 10

<u>ADNET</u>





SNMP messages contain two parts:

- a community name, along with authentication information and,
- data, containing an SNMP operation and associated operands.



SNMP FUNCTIONS



- <u>Get</u>, which is used by a manager to retrieve an item from an agent's MIB;
- <u>Set</u>, which is used by a manager to set a value in an agent's MIB; and
- <u>Trap</u>, which is used by an agent to send an alert to a manager.



SNMP Generic Command Structure



• function gateway-name community-name object-identifier [object-identifier ..]

Slide Number 13



SNMP Variables



• <u>sysDescr</u> - A textual description of the entity, including hardware and software version.

• <u>sysUpTime</u> - The time since the network management portion of the system was last reinitialized.



SNMP Variables Cont'd



- a command similar to:
- get rtr-magic public sysDescr sysUpTime
- yields results similar to:
 - » Name: system.sysDescr.0
 - •OCTET STRING- (ascii): GS Software (GS3-K0, Version 9.1(4) [fc1], SOFTWARE Copyright (c) 1986-1993 by Cisco Systems, Inc. Compiled Thu 25-Mar-93 09:49
 - •Name: system.sysUpTime.0
 - •Timeticks: (33029963) 3 days, 19:44:59



NETWORK MANAGEMENT GOALS AND SNMP



1. People in the organization depend on the system being reliable; and

2. LANs, routers, lines, and other communications resources have costs.

The ultimate goal to provide:

- a consistent, predictable, acceptable level of service from the available network resources.

Slide Number 16



SYSTEM MONITORING Example



Execute the following command every hour:

• get rtr-magic public ifInUcastPkts ifInNUcastPkts

Slide Number 17



SYSTEM MONITORING Example (cont'd)



Execute the following command every hour;

• get rtr-magic public ifInErrors ifOutErrors

• plot output.



Fault Detection



develop source/destination matrix

• query MIB variables



Configuration Management



Is the setting, collecting and storing of:

- the state and parameters of network resources.



Performance and Cost



The goal is to:

- measure system and component utilization
- locate bottlenecks.



Products



• Commercial and Non-commercial products

Slide Number 22



Commercial Product



• GUI with visual layout of network

• public domain Vs Commercial products



Conclusion and Recommendations



- SNMX is currently available for the following platforms:
- SunOS
- Sun Solaris
- Linux
- Silicon Graphics, Inc.
- IBM AIX
- SCO Release 3
- BSDI BSD/OS
- DECStation Ultrix
- Harris Night Hawk
- HP Apollo
- HP 9000 HP-UX
- MIPS

Slide Number 24